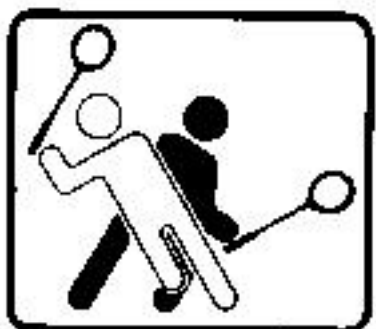


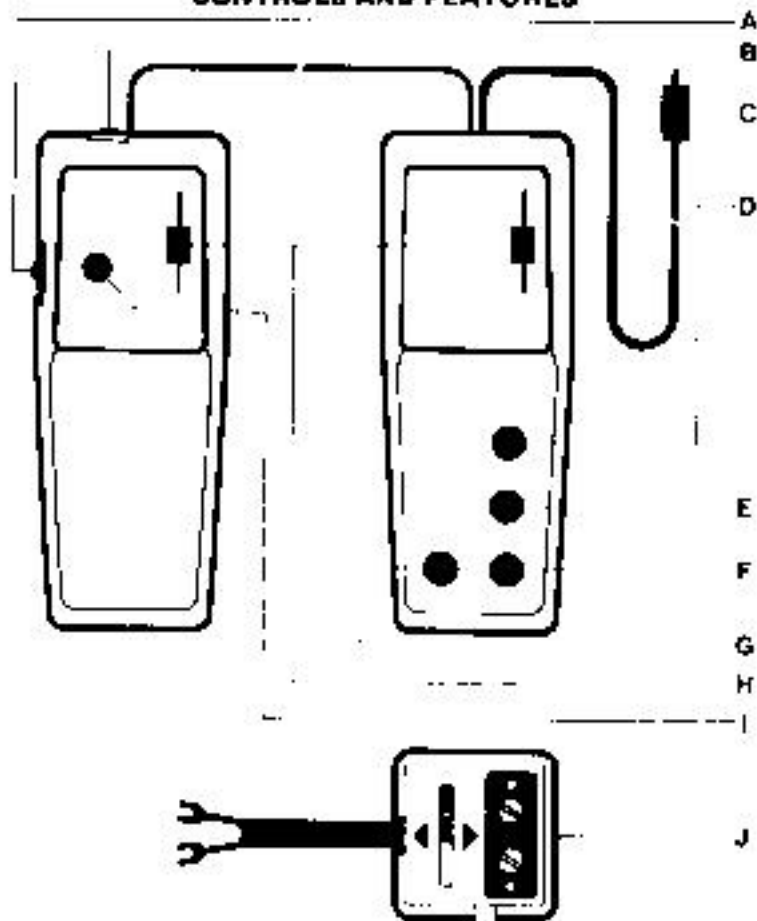
# tele-sports-mini

## Television Game Instructions



We suggest you take a few minutes to read this leaflet so you'll know about all the controls and special features built into your new TV Game.

## CONTROLS AND FEATURES



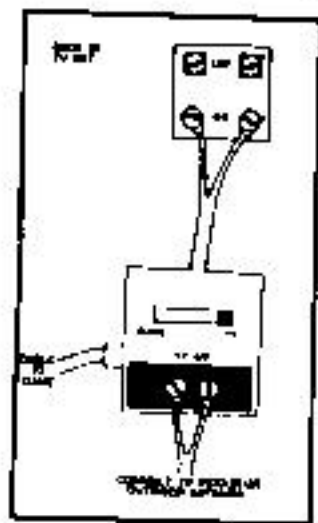
- A. Power Switch - Slide switch to 'On' position to use TV Game. Make sure to turn switch 'Off' when you are finished playing.
- B. AC Jack
- C. Switchbox Connector Plug.

- D. **Ball Speed** — Use this switch to vary the ball speed. In the PRO position the ball will travel approximately twice as fast as in the AM position.
- E. **Angle Control** — This selects either a large (PRO) or small (AM) rebound angle. As you become more skillful playing you'll notice that the rebound angle of the ball varies depending on where the ball hits the player. You can take advantage of this feature and 'aim' your shots.
- F. **Player Size** — The size of the players can be made either large (AM) or small (PRO) by this control.
- G. **Game Selector** — This switch enables you to choose any of the four games (Hockey, Tennis, Squash, or Squash Practice).
- H. **Player Controls** — These slide controls move the players up and down the screen.
- I. **Game Reset** — Push this button to reset the score to 0-0 and start a new game. Whenever one player's score reaches 15 the game is over and you must push the reset button to start a new game.
- J. **Switch box.**

## INSTALLATION

1. Remove battery cover and insert six UM3 (AA) batteries (for longer battery life use an alkaline type battery such as Mallory Duracell). Make sure the batteries are placed in the proper position as shown inside the battery compartment. For extended use, you can purchase an AC adaptor at same place you bought this game. Make sure the adaptor is a 9 volt, 150MA and the plug is the correct size and polarity. If you are using an AC adaptor, remove the batteries from the game, and plug the adaptor into the AC jack (B).

To prevent damage from leakage you should remove the batteries if you will not be using your game for a long period of time.



2. Install the switch box near the TV antenna connection. Disconnect VHF antenna wires (if used) and attach them to the switchbox. Connect the lead from the switchbox to the VHF terminals on the TV. When switching from Game to TV, make sure the slide switch is moved to the extreme position, do not leave it in the middle. Plug the cord from the TV Game into the switch box.

The Federal Communications Commission requires the following:-

Do not simultaneously hook up more than one TV set to your TV Game. Do not use any more flat

twin lead from the switch box to the TV set than is supplied with the switch box. Do not connect your TV Game directly to any TV antenna or cable TV outlet. Avoid attaching loose wires to your TV antenna terminals when using your TV Game. Doing any of the above may cause interference to nearby TV sets and is against Federal Communications Commission Regulations.

3. Set the switchbox to the 'Game' position. Switch on the TV Game power switch (A) and also switch on the TV. Turn the TV volume down to a suitable level.
4. Set your TV to channel 3 and adjust the TV 'Fine Tuning' control to get the best picture.
5. Adjust the 'Contrast' and 'Brightness' controls for a sharp black and white picture. It may also be necessary to adjust the 'Horizontal Hold' or 'Vertical Hold'.

## HOW TO PLAY

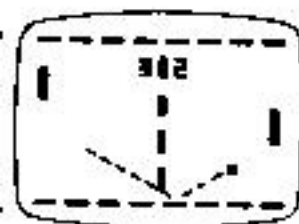
1. Move the game selector switch (G) to the game you wish to play.
2. Set Ball Speed (D), Angle (E), and Player Size (F) to the positions you desire.
3. Push the reset button (B) to 'Zero' the scores and start play.
4. The game will be won by the first player scoring 15 points. After the score reaches 15 the reset button must be pushed to restart play.
5. When you are finished playing be sure to set the TV Game power switch to 'Off'. Set the switchbox to the 'TV' position.
6. Notice: Turn off your TV Game each time you have finished playing the games. If you leave the same game pattern on your TV screen for more than 8-8 hours continuously, there is a possibility that the game pattern could be permanently imprinted on the picture tube screen.

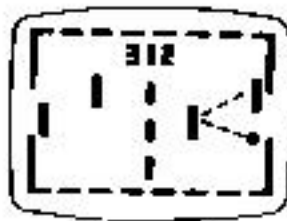
## OPERATING THE GAMES

### 1. Tennis

Push the reset button and the scores will 'zero' and the ball will serve automatically. This will start play and if the ball hits the top or bottom boundary it will rebound and continue. The players must move to intersect the path of the ball. After being 'hit' the ball will travel back toward the other player. Play will continue until one player misses the ball. The score will then automatically increase and the ball will then serve toward the player who lost the point.

When one player's score reaches 15 the game is over. (The ball will still continue to bounce around however no hits or scores can be made). Press the reset button and the game will start over.





## 2. Hockey

In the Hockey game each player has a goal keeper and a forward. The goal keeper defends his own goal and the forward is in the opponent's half of the field. Both players on a team move together.

The ball can be returned by either a forward or a goal keeper (Remember your forward is in your opponent's side of the field). An attacking forward can intercept the ball and it will pass through the forward and be redirected toward the goal at a new angle, depending on which section of the player it passes through.

A point is scored when the ball goes through the goal. The first side to score 15 is the winner.



## 3. Squash

As shown in the diagram, in Squash there are two players who take turns hitting the ball into the court. The right hand player hits first and players must hit alternately to keep the ball in play.

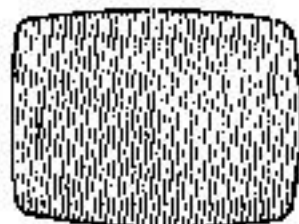
## 4. Squash - Practice

This game allows a single player to play against the TV game. The court is the same as Squash however you use only the right player control. It's a great way to practice and can be made more or less difficult by changing the ball speed, angle, and player size. When 15 points have been scored, the game is over.

## TROUBLE SHOOTING GUIDE

Be sure all connections to the television and game are secure. Replace batteries first before trouble shooting. Do not open the set. This game does not contain any user serviceable parts.

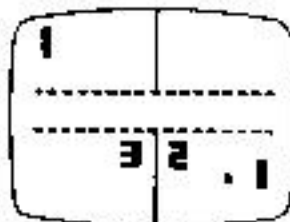
### SYMPTOM



- \* No game
- \* Faint TV image or herring bone pattern



### REMEDY

- \* Batteries low, dead, or not correctly installed. Replace.
- \* Game to switchbox cable not properly plugged in.
- \* Switchbox not connected properly to TV.
- \* AC Adaptor not plugged into wall.
- \* TV Game power switch not turned 'ON'.
- \* TV not set to channel 3.



- \* Picture rolls
- \* Bottom line off screen.

- \* Adjust 'Vertical Hold' control on TV set.

SYMPTOM	REMEDY
 <ul style="list-style-type: none"> <li>* Stripes ACROSS SCREEN</li> <li>* Lots of Dots</li> </ul>	<ul style="list-style-type: none"> <li>* Adjust 'Horizontal Hold' control on TV set.</li> <li>* Reduce 'Color Intensity' on color TV sets.</li> </ul>
 <ul style="list-style-type: none"> <li>* Vertical or horizontal line moving across screen.</li> </ul>	<ul style="list-style-type: none"> <li>* Push GAME RESET BUTTON on TV Game.</li> <li>* Adjust Contrast control on TV.</li> <li>* Check for weak batteries.</li> </ul>
<ul style="list-style-type: none"> <li>* No regular TV program</li> </ul>	<ul style="list-style-type: none"> <li>* Antenna not correctly connected to switch box.</li> <li>* Switch box in 'game' position.</li> </ul>
<ul style="list-style-type: none"> <li>* Buzzing sound from TV</li> </ul>	<ul style="list-style-type: none"> <li>* Turn down TV volume.</li> </ul>

**NOTE:** Weak sound, shaking picture, or no ball are indications that batteries need changing.